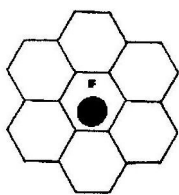
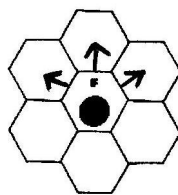


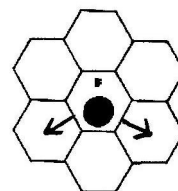
STAND



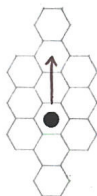
STEP



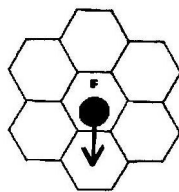
SIDE STEP



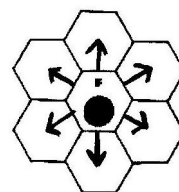
RUSH



BACK



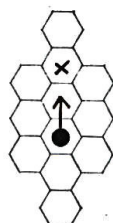
CRAWL



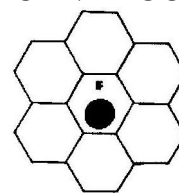
RETIRE



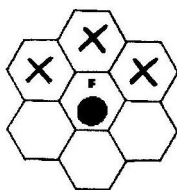
CHARGE



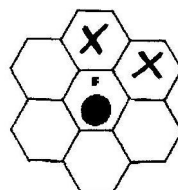
TURN ABOUT



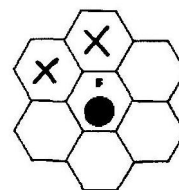
LUNGE



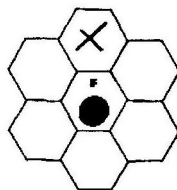
SWING



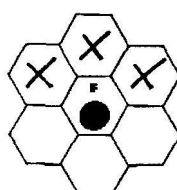
SLASH



CUT



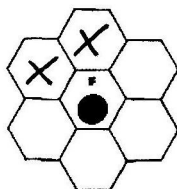
JAB



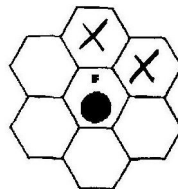
THRUST



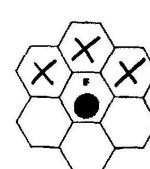
SHIELD SMASH



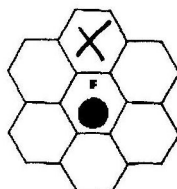
BUTT END



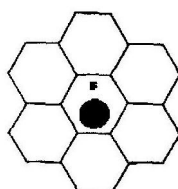
ONE / TWO



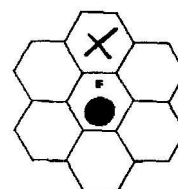
RIPOSTE



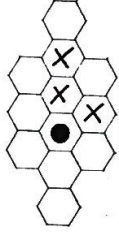
HOOKE



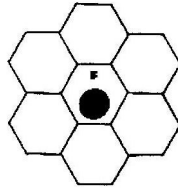
KICK



ENTANGLE



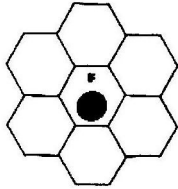
PARRY



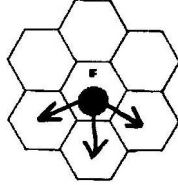
LASSO



SHIELD

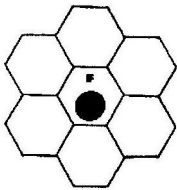


RECLAIM

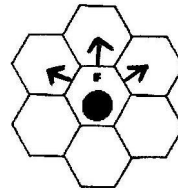


GET UP

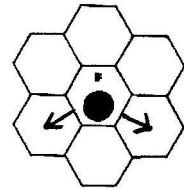
STAND



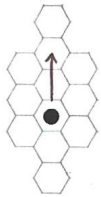
STEP



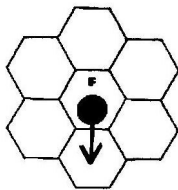
SIDE STEP



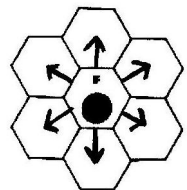
RUSH



BACK



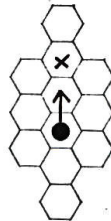
CRAWL



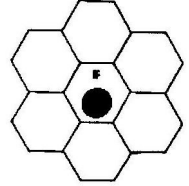
RETIRE



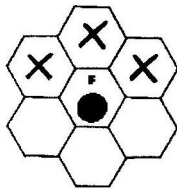
CHARGE



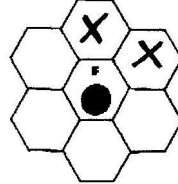
TURN ABOUT



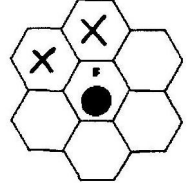
LUNGE



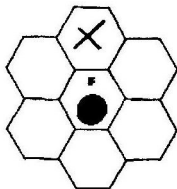
SWING



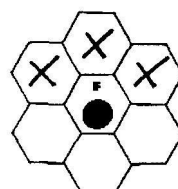
SLASH



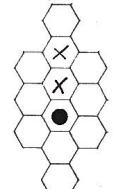
CUT



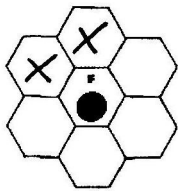
JAB



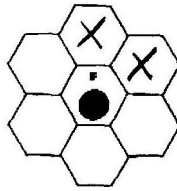
THRUST



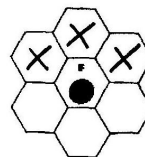
SHIELD SMASH



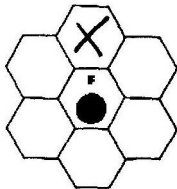
BUTT END



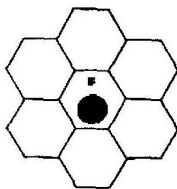
ONE / TWO



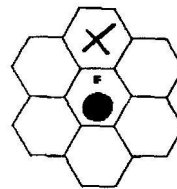
RIPOSTE



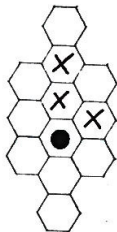
HOOK



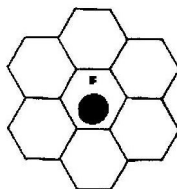
KICK



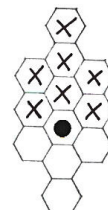
ENTANGLE



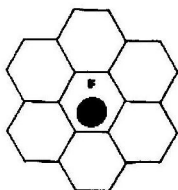
PARRY



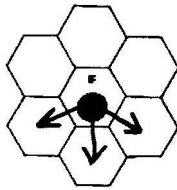
LASSO



SHIELD



RECLAIM



GET UP